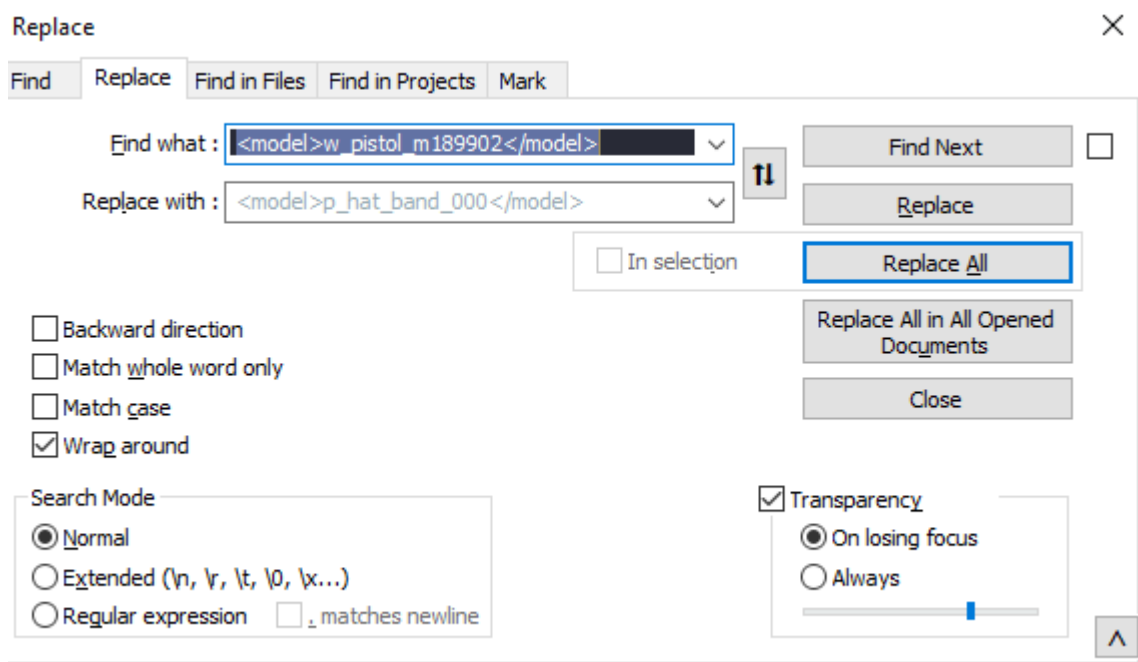


Aight so :

Drop p\_hat\_band\_000 into your stream folder, in lml, then that's where the things get mildly complicated.

So, you're gonna want to open a file called "catalog\_sp" in your preferred text editor. It can be from any mod you're using, it doesn't matter (though keep in mind you can only have one at the same time). Then you're going to want to replace "<model>w\_pistol\_m189902</model>" with "<model>p\_hat\_band\_000</model>" as seen in the picture.



Now save the file and launch the game. Equip the pistol (it doesn't show on customize at the gunsmith) and BOOM. Colt M1911 is all yours. Enjoy :)